Field	Project	Originator	Functional Breakdown	Spatial Breakdown	Type	Discipline	Number	Suitability	Revision	Extension Suffix
Example	ABC	BIMA	00	01	STD	A	0001	S0	P01.01	.pdf
Required or optional	required	required	required	required	required	required	required	optional	optional	required
Characters	TBC	TBC	TBC	TBC	3	TBC	TBC	2	3 – with additional decimals for WIP	As applicable application
Notes / Requirements	A single common project identifier should be defined at the initiation of the project. It should be independent and recognizably distinct from any individual organization's internal job number and fixed within the project information standard. A project can be divided into sub-projects and where it involves several elements or one element with several phases, each element or phase can be assigned an identifier.	A unique identifier should be defined for each organization on joining the project, to identify the organization responsible for producing the information within the information container. This unique identifier should be fixed within the project's information standard.	A unique identifier should be defined for the functional aspects of the information container breakdown structure. This can be based on physical subdivision (such as major design elements or systems) or notional subdivision (such as security classification). The identifiers to be used should be fixed within the project's information standard.	A unique identifier should be defined for each spatial subdivision (e.g. level, grid location, chainage, etc.) and fixed within the project's information standard. The list of standard codes below can be expanded with project-specific codes. The location codes for assets other than buildings are likely to require project-specific codes.	A unique identifier should be defined for each form of information held within the information containers and be fixed within the project's information standard. Those listed within the Canadian National Annex to ISO 19650-2 are derived from Level 2 of Omniclass Table 32. Efforts should be made to align to this standard where possible.	A unique identifier should be defined for each discipline to which information is related on the project and fixed within the project's information standard.	When an information container ID is not unique using all the other fields, then this should be achieved using a sequential number, which could be within a series/grouping. Such a grouping should be documented within the project's information standard.	This should be included as metadata within the CDE. However, it maybe needed for internal management	This should be included as metadata within Viewpoint. However, it maybe needed for internal management	File extension
Codes	Suggested code	Suggested codes	Standard codes	Standard codes	Standard codes	Standard codes		Standard codes	Standard codes	
	Project-Specific Codes TBC	FHA - Fraser Health Authority	ZZ - Multiple subdivisions	ZZ - Multiple spatial subdivisions	REF - Reference	A - Architect		Work in Progress (WIP)		
		BIMA - BIM Academy	XX - No subdivisions	XX - No spatial subdivisions	LEG - Legal	C - Civil				
		Project-Specific Codes TBC	Project-Specific Codes TBC	Project-Specific Codes TBC	STD - Standards	E - Electrical		S0 - Initial status or WIP, Master	P01.01 etc to P0n.0n etc	
					PRJ - Project	F - Fire Protection				
					GEN - General	G - General		Shared (Non-contractual)		
					Project-Specific Codes TBC	H - Hazardous Materials				
						I - Interiors		S1 - Suitable for Co-ordination	P01 to Pnn	
						L - Landscape		S2 - Suitable for Information	P01 to Pnn	
						M - Mechanical		S3 - Suitable for Review & Comment	P01 to Pnn	
						P - Plumbing		S4 - Suitable for Review &	P01 to Pnn	
						Q - Equipment		S5 - Suitable for Review & Acceptance	P01 to Pnn	
						S - Structural		S7 - Suitable for AIM Authorization,	P01 to Pnn	
						T - Telecommunications				
						U - FSS Defined		Published documentation		
						X - Other Disciplines				
						Z - Contractor / Shop Drawings		A1, A2, A3, An etc - Approved and accepted as stage complete	C01 to C0n	
						Project-Specific Codes TBC		B1, B2, B3, Bn etc - Partially signed-off: with minor comments from the	P01.01 etc to P0n.0n etc	